//QUESTION 1>>> Write a program that declares a function accepting two parameter.

//The first is integer & second is floating point.

//The program should multiply floating point number by itself the number of times indicated by the integer & find out square of any no.

//The return the result to the main () the result of square cannot be returned.

//The main () should ask the user for floating point no & integer it should then call the function & store the result in a variable.

//Finally the main () should display the returned……..

# include<iostream>

using namespace std;

float get(float x,int y)

{

float result;

return (x\*y);

}

int main()

{

float f;

int n,bilal,s;

cout<<"Enter floating point value"<<endl;

cin>>f;

cout<<"Enter integer value"<<endl;

cin>>n;

cout<<"Result is"<<get(f,n);

cout<<endl;

cout<<"Enter the number for square\t"<<endl;

cin>>bilal;

s=bilal\*bilal;

cout<<s<<endl;

getchar();

getchar();

}